

swift app development company

swift app development company plays a critical role in the modern mobile technology landscape, specializing in creating high-performance, scalable, and user-friendly applications for Apple's iOS platform. As Swift has become the preferred programming language for iOS app development due to its speed, safety, and modern syntax, companies that focus on Swift development offer unmatched advantages in delivering robust mobile solutions. This article explores the essential aspects of a swift app development company, including their expertise, benefits, development process, and how to select the right partner for your project. Understanding these factors is crucial for businesses aiming to leverage iOS applications to enhance their digital presence and engage users effectively. The following sections provide a detailed overview of the industry, technologies involved, and best practices for maximizing the potential of Swift-based app development.

- Understanding Swift App Development Companies
- Benefits of Choosing a Swift App Development Company
- Core Services Offered by Swift App Development Companies
- Swift App Development Process and Methodologies
- Key Considerations When Hiring a Swift App Development Company
- Future Trends in Swift App Development

Understanding Swift App Development Companies

A swift app development company specializes in designing, building, and maintaining applications using the Swift programming language, which is Apple's official language for iOS, macOS, watchOS, and tvOS development. These companies employ skilled developers who are well-versed in Swift's syntax, features, and development environment, enabling them to create efficient and secure applications that run seamlessly on Apple devices.

Swift app development companies typically focus on delivering native apps that provide superior performance and user experience compared to cross-platform or hybrid solutions. Their expertise extends to integrating various Apple frameworks and technologies such as UIKit, SwiftUI, Core Data, and ARKit, which help build feature-rich applications tailored to client needs.

Expertise and Technologies

Swift app development companies leverage the latest tools and technologies to ensure optimal app performance and maintainability. They use Xcode as the primary integrated development environment (IDE) and incorporate continuous integration and deployment (CI/CD) pipelines to streamline the app development lifecycle.

Additionally, these companies often work with complementary technologies such as Objective-C for legacy code support, third-party SDKs for analytics and advertising, and cloud services to enhance app scalability and data management.

Benefits of Choosing a Swift App Development Company

Partnering with a swift app development company offers numerous advantages for businesses looking to launch or enhance their iOS applications. The expertise and focused approach of such companies ensure high-quality outcomes that align with strategic business goals.

Performance and Efficiency

Swift is known for its fast execution and optimized performance, which translates into responsive and smooth user experiences. Companies specializing in Swift development harness these benefits to deliver applications that load quickly, consume less memory, and perform complex tasks efficiently.

Security and Maintenance

Security is a paramount concern in app development, and swift app development companies prioritize building secure codebases. Swift's modern syntax helps prevent common programming errors, reducing vulnerabilities. Furthermore, these companies provide ongoing maintenance and updates to address security patches and evolving platform requirements.

Cost-Effectiveness

Although native app development can be resource-intensive, working with a specialized swift app development company can reduce time-to-market and minimize development risks. Their proficiency leads to fewer bugs, quicker iterations, and reliable delivery, ultimately lowering total project costs.

Core Services Offered by Swift App Development Companies

Swift app development companies provide a comprehensive suite of services tailored to the unique demands of iOS app creation. These services cover the entire app lifecycle, from concept to deployment and beyond.

- **Custom iOS App Development:** Building tailor-made applications that meet specific business requirements using Swift.
- **App UI/UX Design:** Crafting intuitive and visually appealing user interfaces that enhance user engagement.

- **App Testing and Quality Assurance:** Conducting rigorous testing to ensure apps are bug-free and perform well across devices.
- **App Maintenance and Support:** Providing ongoing updates, feature enhancements, and technical support post-launch.
- **App Migration and Upgrade:** Assisting in upgrading legacy applications to Swift for improved performance and compatibility.
- **Integration Services:** Incorporating third-party APIs, cloud services, and payment gateways to extend app functionality.

Swift App Development Process and Methodologies

A swift app development company typically follows a systematic process to ensure project success, incorporating agile methodologies that emphasize flexibility and customer collaboration.

Requirement Analysis and Planning

The process begins with understanding the client's needs, target audience, and business objectives. Detailed planning helps define the project scope, technology stack, and timeline.

Design and Prototyping

UX/UI designers create wireframes and prototypes to visualize the app's structure and user flow. This step is crucial for aligning expectations and refining usability before development begins.

Development and Coding

Swift developers write clean, efficient code implementing the planned features. Regular code reviews and iterative builds ensure adherence to quality standards.

Testing and Quality Assurance

Comprehensive testing is conducted, including unit tests, integration tests, and user acceptance testing (UAT), to detect and resolve defects early.

Deployment and Launch

The app is submitted to the Apple App Store following Apple's guidelines. Post-launch monitoring helps identify any issues and gather user feedback.

Maintenance and Updates

Continuous updates improve app functionality, security, and compatibility with new iOS versions and devices.

Key Considerations When Hiring a Swift App Development Company

Choosing the right swift app development company is critical to the success of an iOS project. Several factors must be evaluated to ensure a good fit.

Experience and Portfolio

Assess the company's experience with Swift and iOS app projects similar to your requirements. Reviewing their portfolio provides insight into their capabilities and creativity.

Technical Expertise

Verify the technical skills of the development team, including proficiency in Swift, familiarity with Apple's frameworks, and knowledge of modern development tools.

Client Reviews and References

Customer feedback and testimonials offer valuable information about the company's reliability, communication, and project management practices.

Project Management and Communication

Effective communication and transparent project management are essential for smooth collaboration. Ensure the company employs agile methods and provides regular updates.

Pricing and Contract Terms

Understand the pricing model, payment schedules, and contract terms to avoid surprises and ensure alignment with your budget and expectations.

Future Trends in Swift App Development

The swift app development landscape continues to evolve with advancements in technology and changing user expectations. Companies specializing in Swift are adopting new trends to stay competitive and deliver innovative solutions.

SwiftUI and Declarative UI

SwiftUI is gaining traction as a modern framework for building user interfaces declaratively, allowing faster development and easier maintenance.

Integration of Artificial Intelligence

Incorporating AI and machine learning capabilities into iOS apps enhances personalization, automation, and intelligent user interactions.

Cross-Platform Swift Development

Efforts to extend Swift beyond Apple platforms, including server-side Swift and multi-platform frameworks, open new opportunities for unified development.

Focus on Security and Privacy

With increasing concerns over data protection, swift app development companies prioritize implementing robust security protocols and complying with privacy regulations.

Frequently Asked Questions

What services does a Swift app development company typically offer?

A Swift app development company typically offers services including iOS app development, UI/UX design, app testing and debugging, app maintenance and support, and integration with backend services.

Why should I choose Swift for my iOS app development?

Swift is a modern, fast, and safe programming language developed by Apple. It offers better performance, easier maintenance, and improved security compared to Objective-C, making it a preferred choice for iOS app development.

How do I select the best Swift app development company for my project?

To select the best Swift app development company, consider their portfolio, client reviews, expertise in Swift and iOS development, project management approach, and their ability to meet your specific project requirements and deadlines.

What is the typical development timeline for an app built with Swift?

The development timeline varies based on app complexity, but a basic Swift iOS app can take 2 to 3 months, while more complex apps may take 6 months or longer, including design, development, testing, and deployment.

Can a Swift app development company help with app submission to the Apple App Store?

Yes, most Swift app development companies provide end-to-end services, including assistance with app submission, compliance with Apple's guidelines, and handling the review process for the App Store.

What are the benefits of hiring a dedicated Swift app development company versus freelancers?

Hiring a dedicated Swift app development company offers benefits such as a structured development process, access to a team of experts, better project management, ongoing support, and higher reliability compared to freelancers.

How much does it typically cost to develop an app with a Swift app development company?

The cost depends on the app's complexity, features, and company location. Generally, Swift app development can range from \$20,000 for simple apps to over \$150,000 for complex, feature-rich applications.

Are Swift app development companies also experienced with integrating Swift apps with backend services?

Yes, many Swift app development companies have expertise in integrating iOS apps with various backend services and APIs, ensuring seamless data synchronization, user authentication, and cloud integration.

Additional Resources

1. Mastering Swift for App Development Companies

This book provides a comprehensive guide to Swift programming tailored for app development firms. It covers everything from Swift basics to advanced topics like concurrency and protocol-oriented programming. Readers will learn how to write clean, efficient, and maintainable code that scales in a professional environment.

2. Building High-Performance iOS Apps with Swift

Focused on performance optimization, this book teaches app development companies how to create fast and responsive iOS applications. It dives into memory management, multithreading, and efficient

UI design using Swift. The practical examples help teams improve app speed and user experience.

3. Swift UI Best Practices for Development Companies

This guide explores how to leverage SwiftUI for building modern, declarative user interfaces. Ideal for companies transitioning from UIKit to SwiftUI, the book details component design, state management, and animation techniques. It also highlights strategies for maintaining large SwiftUI codebases.

4. Enterprise iOS Development with Swift

Targeted at companies developing large-scale iOS applications, this book discusses architectural patterns, modular codebases, and testing strategies using Swift. It emphasizes maintainability, team collaboration, and continuous integration. Readers gain insights into managing complex projects efficiently.

5. Swift for Cross-Platform App Development Companies

This book explores using Swift beyond iOS, including server-side Swift and Swift on other platforms. It helps app development companies expand their offerings by creating reusable Swift code for multiple environments. The book includes practical case studies and tool recommendations.

6. Agile Swift Development in App Companies

Focusing on agile methodologies, this book guides Swift development teams in iterative and collaborative workflows. It covers sprint planning, code reviews, and automated testing tailored for Swift projects. Companies learn how to enhance productivity while maintaining high code quality.

7. Security and Privacy in Swift App Development

This essential read addresses security best practices for Swift apps developed by companies handling sensitive user data. Topics include encryption, secure networking, and data protection APIs in Swift. The book ensures development teams build trustworthy and compliant applications.

8. Swift App Architecture Patterns for Development Firms

The book explores various architectural patterns such as MVC, MVVM, and VIPER implemented in Swift apps. It helps development companies choose and apply the right pattern to improve code maintainability and scalability. Real-world examples demonstrate how to structure complex applications effectively.

9. Scaling Swift Apps for Development Companies

Designed for companies aiming to grow their Swift applications, this book covers techniques to handle increased user loads and feature expansion. It discusses backend integration, state management, and performance tuning. The content prepares teams to build scalable and robust Swift apps ready for the enterprise market.

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swift app development company: iOS 16 App Development Essentials - UIKit Edition Neil Smyth, 2023-02-22 This book aims to teach the skills necessary to create iOS apps using the iOS 16 SDK, UIKit, Xcode 14, and the Swift programming language. Beginning with the basics, this book outlines the steps necessary to set up an iOS development environment. Next, an introduction to the architecture of iOS 16 and programming in Swift 5.7 is provided, followed by an in-depth look at the design of iOS apps and user interfaces. More advanced topics such as file handling, database management, graphics drawing, and animation are also covered, as are touch screen handling, gesture recognition, multitasking, location management, local notifications, camera access, and video playback support. Other features include Auto Layout, local map search, user interface animation using UIKit dynamics, Siri integration, iMessage app development, and biometric authentication. Additional features of iOS development using Xcode are also covered, including Swift playgrounds, universal user interface design using size classes, app extensions, Interface Builder Live Views, embedded frameworks, collection and stack layouts, CloudKit data storage, and the document browser. Other features of iOS 16 and Xcode 14 are also covered in detail, including iOS machine learning features. The aim of this book, therefore, is to teach you the skills necessary to build your own apps for iOS 16. Assuming you are ready to download the iOS 16 SDK and Xcode 14, have a Mac, and some ideas for some apps to develop, you are ready to get started.

swift app development company: Learn iOS 8 App Development James Bucanek, 2014-12-09 Learn iOS 8 App Development is both a rapid tutorial and a useful reference. You'll quickly get up to speed with Swift, Cocoa Touch, and the iOS 8 SDK. It's an all-in-one getting started guide to building useful apps. You'll learn best practices that ensure your code will be efficient and perform well, earning positive reviews on the iTunes App Store, and driving better search results and more revenue. The iOS 8 SDK offers powerful new features, and this book is the fastest path to mastering them—and the rest of the iOS SDK—for programmers with some experience who are new to iPhone and iPad app development. Many books introduce the iOS SDK, but few explain how to develop apps optimally and soundly. This book teaches both core Swift language concepts and how to exploit design patterns and logic with the iOS SDK, based on Swift and the Cocoa Touch framework. Why spend months or years discovering the best ways to design and code iPhone and iPad apps when this book will show you how to do things the right way from the start? Get an accelerated treatment of the core fundamentals of Swift. Develop your first app using Xcode's advanced interface design tools. Build your first iPhone app using the code that you're given as you walk through this book. Finally, debug and distribute your first app on Apple's iTunes App Store. Learn how to create apps for any model of iPhone, the iPod Touch, the iPad, or build universal apps that run on all of them. After reading this book, you'll be creating professional quality apps, ready to upload to the app store, making you the prestige and the money you seek!

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swift app development company: Mobile Application Development: JavaScript Frameworks Hazem Saleh, Ethan Holmes, Tom Bray, Sani Yusuf, 2016-09-30 Enhance your JavaScript skills by venturing into the domain of developing mobile applications About This Book Extend your JavaScript skillset to build, test, and launch mobile apps with confidence Follow three sample projects to experience Ionic's impressive capabilities Extend the power of Apache Cordova by creating your own Apache Cordova cross-platform mobile plugins Who This Book Is For This Learning Path is for JavaScript web developers looking to develop mobile applications using various JavaScript descendent technologies. It is for anyone who wants to learn how to build fast and stylish native mobile app using the skills they already have. If you are already using React on the web, we're confident you'll be able to quickly get up and running with React Native for iOS and Android. See Ionic in action, and find out how it can transform the way you build mobile apps. What You Will

Learn Develop, build, run, and deploy great cross-platform mobile applications using Apache Cordova Create complete mobile apps using Apache Cordova that runs on Apple iOS, Google Android, and Windows Phone Create a neat user interface for your mobile application using jQuery Mobile Gain an in-depth understanding of how React Native works behind the scenes Write your own custom native UI components Develop native modules in Objective-C and Java that interact with JavaScript Get to know Ionic by creating three complete mobile applications In Detail A great mobile app is rapidly becoming crucial for a huge range of businesses. With a great app, your customers or your readers don't come to you - you go with them, just a few clicks and swipes away. This Learning Path shows you how to build awesome mobile apps with some of the best tools currently being used by some of the smartest developers in the industry. Taking you through JavaScript impressive development ecosystem - from jQuery Mobile to React, through to Ionic - we'll show you how to put your skills into practice so you can build your next mobile apps with confidence and style. In this Learning Path, from jQuery to React, to Ionic, we'll cover everything you need to start In the first module you'll learn how to get stuck into Apache Cordova and find out how to use it as the key platform for developing your mobile app. It offers an efficient way to develop hybrid apps, which means you won't have to connect to platform specific APIs or use their UI framework, and can instead harness your JavaScript web development skills. Make sure you have your HTML, CSS and jQuery skills at the ready. In Module 2 we'll show you how to take advantage of React Native. It has a reputation for having a steep learning curve, but we'll make it easy for you, making sure you make full use of your existing knowledge and getting you up and running with a sample application. You'll also learn how to create components, how to create multiple screens, as well as using native UI components and accessing native APIs. In the third and final module you'll get started with Ionic. With three practical projects you can build yourself, we've made sure that you'll be learning by doing - which means you'll not only develop new skills much more quickly, but you'll have produced something tangible at the end of it! This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: JavaScript Mobile Application Development by Hazem Saleh Getting Started with React Native by Ethan Holmes and Tom Bray Ionic Framework By Example by Sani Yusuf Style and approach This Learning Path course provides a simple and easy way to build mobile applications in JavaScript descendent technologies such as jQuery, ReactJS, and Ionic.

swift app development company: Ionic : Hybrid Mobile App Development Rahat Khanna, Sani Yusuf, Hoc Phan, 2017-06-14 An end-to-end journey, empowering you to build real-time, scalable, and interactive mobile applications with the Ionic framework About This Book Develop engaging mobile experiences with a native-looking UI in Ionic and AngularJS. Use out-of-the-box Ionic functionalities, customize existing components, and add new components with this comprehensive course. Learn Ionic by creating three complete mobile applications Who This Book Is For If you are a web developer who wants to build hybrid mobile app development using the Ionic framework, then this comprehensive course is best-suited for you. What You Will Learn Get to know about Hybrid Apps and AngularJS Set up a development environment to build Hybrid Apps Navigate around components and routing in Ionic Authenticate users using an e-mail password, Twitter, Facebook, Google+, and LinkedIn Retrieve data and store it using Firebase Access native device functionalities such as the camera, contact list, e-mail, and maps using NG-Cordova Integrate PhoneGap plugins with NG-Cordova Test your apps to improve and optimize performance In Detail Hybrid Apps are a promising choice in mobile app development to achieve cost-effectiveness and rapid development. Ionic has evolved as the most popular choice for Hybrid Mobile App development as it tends to match the native experience and provides robust components/tools to build apps. The Ionic Complete Developers course takes you on an end-to-end journey, empowering you to build real-time, scalable, and interactive mobile applications with the Ionic framework. Starting with an introduction to the Ionic framework to get you up and running, you will gradually move on to setting up the environment, and work through the multiple options and features available in Ionic to build amazing hybrid mobile apps. You will learn how to use Cordova plugins to include native

functionality in your hybrid apps. You will work through three complete projects and build a basic to-do list app, a London tourist app, and a complete social media app. All three projects have been designed to help you learn Ionic at its very best. From setting up your project to developing on both the server side and front end, and best practices for testing and debugging your projects, you'll quickly be able to deliver high-performance mobile apps that look awesome. You will then hone your skills with recipes for cross-platform development. Integrating Ionic with Cordova will bring you native device features, and you will learn about the best modules from its ecosystem. Creating components and customizing the theme will allow you to extend Ionic. You'll see how to build your app to deploy to all platforms to make you a confident start-to-finish mobile developer. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Getting Started with Ionic – by Rahat Khanna Ionic by Example – by Sani Yusuf Ionic Cookbook – by Hoc Phan Style and approach This course shows you how to get up and running with the Ionic framework. It doesn't just give you instructions, expecting you to follow them. Instead, with a hands-on approach, it demonstrates what Ionic is capable of through a series of practical projects that you can build yourself.

swift app development company: *Sams Teach Yourself iOS 8 Application Development in 24 Hours* John Ray, 2015 In just 24 sessions of one hour each, learn how to build powerful applications for today's hottest handheld devices: the iPhone and iPad! Using this book's straightforward, step-by-step approach, you'll master every skill and technology you need, from setting up your iOS development environment to building great user interfaces, sensing motion to writing multitasking applications. Each lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success! Step-by-step instructions carefully walk you through the most common iOS development tasks. Quizzes and Exercises help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. John Ray is currently serving as the Director of the Office of Research Information Systems at the Ohio State University. His many books include Using TCP/IP: Special Edition, Maximum Mac OS X Security, Mac OS X Unleashed, Teach Yourself Dreamweaver MX in 21 Days, and Sams Teach Yourself iOS 7 Application Development in 24 Hours. Printed in full color-figures and code appear as they do in Xcode Covers iOS 8 and up Learn to navigate the Xcode 6.x development environment Prepare your system and iDevice for efficient development Get started quickly with Apple's new language: Swift Test code using the new iOS Playground Understand the Model-View-Controller (MVC) development pattern Visually design and code interfaces using Xcode Storyboards, Segues, Exits, Image Slicing, and the iOS Object Library Use Auto Layout and Size Classes to adapt to different screen sizes and orientations Build advanced UIs with Tables, Split Views, Navigation Controllers, and more Read and write preferences and data, and create System Settings plug-ins Use the iOS media playback and recording capabilities Take photos and manipulate graphics with Core Image Sense motion, orientation, and location with the accelerometer, gyroscope, and GPS Integrate online services using Twitter, Facebook, Email, Web Views, and Apple Maps Create universal applications that run on both the iPhone and iPad Write background-aware multitasking applications Trace, debug, and monitor your applications as they run

swift app development company: *iOS 12 App Development Essentials* Neil Smyth, 2018-10-31 iOS 12 App Development Essentials, the latest edition of this popular book series, has now been fully updated for the iOS 12 SDK, Xcode 10 and the Swift 4 programming language. Beginning with the basics, this book provides an outline of the steps necessary to set up an iOS development environment. An introduction to the architecture of iOS 12 and programming in Swift 4 is provided, followed by an in-depth look at the design of iOS applications and user interfaces. More advanced topics such as file handling, database management, graphics drawing and animation are also covered, as are touch screen handling, gesture recognition, multitasking, location management, local notifications, camera access and video playback support. Other features are also covered including Auto Layout, local map search, user interface animation using UIKit dynamics, Siri

integration, iMessage app development, CloudKit sharing and biometric authentication. Additional features of iOS development using Xcode are also covered, including Swift playgrounds, universal user interface design using size classes, app extensions, Interface Builder Live Views, embedded frameworks, collection and stack layouts and CloudKit data storage in addition to drag and drop integration and the document browser. The key new features of iOS 12 and Xcode 10 are also covered in detail, including Siri shortcuts and the new iOS machine learning features. The aim of this book, therefore, is to teach you the skills necessary to build your own apps for iOS 12. Assuming you are ready to download the iOS 12 SDK and Xcode 10, have an Intel-based Mac and ideas for some apps to develop, you are ready to get started.

swift app development company: *iOS 18 App Development Essentials* Neil Smyth, 2024-09-16
This book aims to teach the skills necessary to build iOS 18 applications using SwiftUI, Xcode 16, and the Swift programming language. Beginning with the basics, this book outlines the steps to set up an iOS development environment, together with an introduction to using Swift Playgrounds to learn and experiment with Swift. The book also includes in-depth chapters introducing the Swift programming language, including data types, control flow, functions, object-oriented programming, property wrappers, structured concurrency, and error handling. A guided tour of Xcode in SwiftUI development mode follows an introduction to the key concepts of SwiftUI and project architecture. The book also covers creating custom SwiftUI views and explains how these views are combined to create user interface layouts, including stacks, frames, and forms. Other topics covered include data handling using state properties and observable, state, and environment objects, as are key user interface design concepts such as modifiers, lists, tabbed views, context menus, user interface navigation, and outline groups. The book also includes chapters covering graphics and chart drawing, user interface animation, view transitions and gesture handling, WidgetKit, Live Activities, document-based apps, Core Data, SwiftData, and CloudKit. Chapters also explain how to integrate SwiftUI views into existing UIKit-based projects and integrate UIKit code into SwiftUI. Finally, the book explains how to package up a completed app and upload it to the App Store for publication. Along the way, the topics covered in the book are put into practice through detailed tutorials, the source code for which is also available for download, and over 50 online knowledge test quizzes. The aim of this book, therefore, is to teach you the skills to build your own apps for iOS 18 using SwiftUI. Assuming you are ready to download the iOS 18 SDK and Xcode 16 and have an Apple Mac system, you are ready to get started.

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swift app development company: *iOS 9 App Development Essentials* Neil Smyth, 2015-10-22
iOS 9 App Development Essentials is latest edition of this popular book series and has now been fully updated for the iOS 9 SDK, Xcode 7 and the Swift 2 programming language. Beginning with the basics, this book provides an outline of the steps necessary to set up an iOS development environment. An introduction to the architecture of iOS 9 and programming in Swift is provided, followed by an in-depth look at the design of iOS applications and user interfaces. More advanced topics such as file handling, database management, in-app purchases, graphics drawing and animation are also covered, as are touch screen handling, gesture recognition, multitasking, iAds integration, location management, local notifications, camera access and video and audio playback support. Other features are also covered including Auto Layout, Twitter and Facebook integration, App Store hosted in-app purchase content, Sprite Kit-based game development, local map search and user interface animation using UIKit dynamics. Additional features of iOS development using Xcode 7 are also covered, including Swift playgrounds, universal user interface design using size classes, app extensions, Interface Builder Live Views, embedded frameworks, CloudKit data storage and TouchID authentication. The key new features of iOS 9 and Xcode 7 are also covered in detail,

including new error handling in Swift 2, designing Stack View based user interfaces, multiple storyboard support, iPad multitasking, map flyover support, 3D Touch and Picture-in-Picture media playback. The aim of this book, therefore, is to teach you the skills necessary to build your own apps for iOS 9. Assuming you are ready to download the iOS 9 SDK and Xcode 7, have an Intel-based Mac and ideas for some apps to develop, you are ready to get started.

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swift app development company: iOS 8 Application Development in 24 Hours, Sams Teach Yourself John Ray, 2015-03-06 In just 24 sessions of one hour each, learn how to build powerful applications for today's hottest handheld devices: the iPhone and iPad! Using this book's straightforward, step-by-step approach, you'll master every skill and technology you need, from setting up your iOS development environment to building great user interfaces, sensing motion to writing multitasking applications. Each lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success! Step-by-step instructions carefully walk you through the most common iOS development tasks. Quizzes and Exercises help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. John Ray is currently serving as the Director of the Office of Research Information Systems at the Ohio State University. His many books include Using TCP/IP: Special Edition, Maximum Mac OS X Security, Mac OS X Unleashed, Teach Yourself Dreamweaver MX in 21 Days, and Sams Teach Yourself iOS 7 Application Development in 24 Hours. Printed in full color-figures and code appear as they do in Xcode Covers iOS 8 and up Learn to navigate the Xcode 6.x development environment Prepare your system and iDevice for efficient development Get started quickly with Apple's new language: Swift Test code using the new iOS Playground Understand the Model-View-Controller (MVC) development pattern Visually design and code interfaces using Xcode Storyboards, Segues, Exits, Image Slicing, and the iOS Object Library Use Auto Layout and Size Classes to adapt to different screen sizes and orientations Build advanced UIs with Tables, Split

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swift app development company: *iOS 11 App Development Essentials* Neil Smyth, 2018-03-01

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