

10 facts about science fiction

10 facts about science fiction reveal the depth and breadth of one of the most imaginative and influential literary genres. Science fiction, often abbreviated as sci-fi, explores futuristic concepts, advanced technology, space exploration, and the impact of science on society. This genre has inspired countless innovations and expanded the boundaries of human creativity. From its origins in early speculative stories to its current status in popular culture, science fiction continues to captivate readers and audiences worldwide. Understanding key facts about science fiction provides insight into its cultural significance, thematic diversity, and enduring appeal. The following article explores ten fascinating facts about this genre, shedding light on its history, influences, and defining characteristics.

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- Defining Characteristics of Science Fiction
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- Influential Authors and Their Contributions
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- The Role of Science Fiction in Popular Culture
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The Origins and Evolution of Science Fiction

Science fiction traces its roots back to ancient myths and early speculative narratives, but it formally emerged as a recognized genre in the 19th century. The genre evolved alongside scientific discoveries and technological advancements, reflecting society's hopes and anxieties about the future.

Early Influences and Precursors

Before science fiction was defined as a genre, stories featuring speculative elements appeared in ancient literature. Works such as Lucian's "True History" and Mary Shelley's "Frankenstein" pioneered imaginative explorations of unknown realms and scientific possibilities, setting the stage for modern

sci-fi.

The Birth of Modern Science Fiction

The 19th century saw the rise of authors like Jules Verne and H.G. Wells, who combined scientific knowledge with narrative storytelling. Their novels, including "Journey to the Center of the Earth" and "The War of the Worlds," introduced many science fiction tropes still prevalent today.

Defining Characteristics of Science Fiction

Science fiction is distinguished by its use of speculative scientific concepts, futuristic settings, and exploration of technological innovation. It often challenges current understandings of reality by projecting possibilities that extend beyond present-day knowledge.

Speculative Science and Technology

At its core, science fiction relies on plausible scientific theories or extrapolations. This speculative aspect differentiates it from fantasy, requiring a basis in scientific principles, whether real or imagined, to construct believable worlds and scenarios.

Exploration of Societal Impact

Science fiction frequently examines how technological advancements affect individuals and societies. Themes such as artificial intelligence, space colonization, and genetic engineering serve as vehicles to explore ethical, social, and philosophical questions.

Impact of Science Fiction on Technology and Society

Science fiction has not only entertained but also inspired real-world technological innovation and social change. Inventors, scientists, and engineers often credit sci-fi as a source of creative ideas and motivation.

Inspiration for Technological Innovation

Many modern technologies were first imagined in science fiction literature and media. Concepts such as mobile phones, video calling, and space travel originated in sci-fi before becoming realities, demonstrating the genre's forward-looking influence.

Shaping Public Perception and Policy

Science fiction shapes how society perceives scientific progress and potential future scenarios. It can

influence public discourse and policymaking by highlighting possible risks and benefits of new technologies, encouraging critical thinking and preparedness.

Influential Authors and Their Contributions

Numerous authors have defined and expanded the landscape of science fiction through their groundbreaking works. Their contributions have set benchmarks for storytelling, thematic exploration, and speculative imagination.

Isaac Asimov and the Foundation of Robotics

Isaac Asimov's creation of the "Three Laws of Robotics" profoundly influenced both science fiction and real-world discussions about artificial intelligence and ethics. His extensive body of work remains a cornerstone of the genre.

Philip K. Dick and Reality Exploration

Philip K. Dick's novels often delve into altered realities, identity, and consciousness. His stories have inspired numerous films and continue to challenge readers with complex philosophical questions.

Common Themes Explored in Science Fiction

Science fiction frequently addresses universal themes through the lens of speculative technology and futuristic settings. These themes resonate across cultures and eras, reflecting human concerns and aspirations.

Space Exploration and Colonization

The vastness of space serves as a common backdrop for science fiction, allowing exploration of humanity's desire to expand and survive beyond Earth. Stories often focus on the challenges and ethical dilemmas of colonizing new worlds.

Artificial Intelligence and Human Identity

AI and robotics are central themes, raising questions about consciousness, autonomy, and what it means to be human. These narratives explore the boundaries between creator and creation, often highlighting potential conflicts and coexistence.

Time Travel and Alternate Realities

Time manipulation and parallel universes allow science fiction to investigate causality, fate, and

choice. These themes provide a framework for complex storytelling and philosophical inquiry.

Science Fiction Subgenres and Their Differences

Science fiction encompasses a variety of subgenres, each with unique characteristics and narrative focuses. Understanding these subgenres helps clarify the diverse scope of the genre.

Hard Science Fiction

Hard science fiction emphasizes scientific accuracy and technical detail. It often appeals to readers interested in realistic portrayals of scientific concepts and future technologies.

Soft Science Fiction

Soft science fiction focuses more on social sciences, psychology, and speculative societies. It prioritizes character development and social commentary over technical precision.

Cyberpunk

Cyberpunk combines high technology with dystopian settings, exploring themes of corporate control, cybernetics, and urban decay. It often critiques contemporary societal issues through futuristic narratives.

Space Opera

Space opera features grand, adventurous tales set in space, emphasizing action, heroism, and epic conflicts. It is characterized by expansive world-building and dramatic storytelling.

The Role of Science Fiction in Popular Culture

Science fiction has become a dominant force in popular culture, influencing literature, film, television, and video games. Its concepts and aesthetics permeate many aspects of entertainment and media.

Science Fiction Literature's Cultural Impact

Books and stories in the genre have shaped readers' imaginations and inspired generations to think critically about science and society. Science fiction literature remains a vital part of literary discourse worldwide.

Merchandising and Fan Communities

The popularity of science fiction has spawned extensive merchandising, conventions, and fan communities. These communities celebrate the genre's creativity and foster interaction among enthusiasts globally.

Science Fiction in Film and Television

The visual medium has amplified the reach and impact of science fiction. Movies and TV shows bring speculative ideas to life, often pushing the boundaries of special effects and storytelling.

Landmark Science Fiction Films

Films like "2001: A Space Odyssey," "Star Wars," and "Blade Runner" have become cultural landmarks, defining the genre's cinematic language and inspiring countless creators.

Television Series and Serialized Storytelling

Television has allowed for deeper exploration of science fiction themes through serialized narratives. Shows such as "Star Trek" and "The Expanse" offer complex world-building and character development over multiple episodes and seasons.

The Future of Science Fiction

Science fiction continues to evolve, reflecting new scientific discoveries and societal changes. Emerging technologies and global challenges provide fresh material for speculation and storytelling.

Integration of Emerging Technologies

Advances in artificial intelligence, biotechnology, and space exploration are increasingly influencing science fiction narratives, making them more relevant and thought-provoking.

Expanding Diversity and Perspectives

The genre is becoming more inclusive, with diverse voices and perspectives enriching the scope of science fiction. This evolution broadens the genre's appeal and depth.

Science Fiction's Relationship with Other Genres

Science fiction often intersects with other literary and entertainment genres, creating hybrid forms that blend elements to explore new creative possibilities.

Science Fiction and Fantasy

While distinct, science fiction and fantasy frequently overlap, sharing imaginative world-building and speculative elements. Some works blend the two, creating subgenres like science fantasy.

Science Fiction and Horror

Science fiction sometimes incorporates horror elements, using futuristic or alien settings to evoke fear and suspense. This combination explores the unknown and humanity's vulnerabilities.

Science Fiction and Mystery

Mystery elements in science fiction create engaging narratives that combine speculative scenarios with investigative plots, adding complexity and intrigue to the storytelling.

Key Facts Summary

1. Science fiction originated in the 19th century, evolving from earlier speculative tales.
2. The genre relies on plausible science and explores the impact of technology on society.
3. Science fiction has inspired real-world technological advances and societal discussions.
4. Influential authors like Isaac Asimov and Philip K. Dick shaped the genre's development.
5. Common themes include space exploration, artificial intelligence, and time travel.
6. Subgenres such as hard sci-fi, cyberpunk, and space opera offer diverse storytelling styles.
7. Science fiction plays a significant role in popular culture through literature, film, and fan communities.
8. Iconic films and television series have expanded the genre's reach and influence.
9. Future science fiction incorporates emerging technologies and diverse perspectives.
10. The genre frequently intersects with fantasy, horror, and mystery, creating hybrid forms.

Frequently Asked Questions

What is science fiction?

Science fiction is a genre of literature and media that explores imaginative and futuristic concepts such as advanced science, technology, space exploration, time travel, and extraterrestrial life.

When did science fiction first emerge as a genre?

Science fiction began to emerge as a distinct genre in the early 19th century, with works like Mary Shelley's "Frankenstein" (1818) often considered one of the first science fiction novels.

Who is known as the 'father of science fiction'?

Jules Verne is often called the 'father of science fiction' for his pioneering adventure novels featuring futuristic technology, such as "Journey to the Center of the Earth" and "Twenty Thousand Leagues Under the Sea."

What are some common themes in science fiction?

Common themes include space exploration, time travel, artificial intelligence, dystopian futures, alien civilizations, and the ethical implications of scientific advancements.

How has science fiction influenced real-world science and technology?

Science fiction has inspired many scientists and inventors by imagining future technologies, such as cell phones, space travel, and robots, which have sometimes guided real-world innovations.

What role do science fiction movies and TV shows play in popular culture?

Science fiction movies and TV shows have become a major part of popular culture, shaping public perceptions of science and the future, and often sparking interest in STEM fields among audiences.

What is the difference between science fiction and fantasy?

Science fiction is grounded in scientific principles and plausible future scenarios, whereas fantasy involves magical or supernatural elements that do not rely on scientific explanation.

Additional Resources

1. *The Science of Science Fiction: Exploring the Unknown*

This book delves into the scientific principles and futuristic concepts that underpin science fiction stories. It explores how real-world science inspires imaginative narratives and the role of technology in shaping speculative futures. Readers gain insight into how scientific accuracy and creativity coexist in the genre.

2. *10 Facts That Changed Science Fiction Forever*

Focusing on pivotal moments in the history of science fiction, this book highlights ten key facts that have influenced the genre's evolution. From groundbreaking authors to technological innovations, it offers a concise overview of transformative events. Ideal for readers interested in the origins and growth of sci-fi.

3. Imagining Tomorrow: The Science Behind Sci-Fi

This title explains the scientific concepts often featured in science fiction, such as space travel, artificial intelligence, and time manipulation. It breaks down complex theories into accessible language, showing how science fiction both predicts and inspires scientific advancements. A perfect read for fans curious about the facts behind the fiction.

4. Science Fiction Factbook: 10 Things You Didn't Know

A fact-packed guide that uncovers lesser-known truths about the science fiction genre, this book is filled with intriguing trivia and historical insights. It covers everything from influential authors to the impact of sci-fi on popular culture. Readers will find surprising facts that deepen their appreciation for the genre.

5. Exploring the Cosmos: Science Fiction's Fascination with Space

This book examines the enduring relationship between science fiction and space exploration. Highlighting ten key facts about how sci-fi has portrayed the cosmos, it discusses the genre's role in inspiring real-world space missions. It's an engaging read for anyone fascinated by the stars and beyond.

6. The Future Is Now: Science Fiction's Predictions and Realities

Comparing science fiction's predictions with actual scientific progress, this book reveals ten fascinating facts about what has come true and what remains speculative. It explores the accuracy of sci-fi visions and their influence on technology development. Readers will appreciate the interplay between imagination and reality.

7. Artificial Intelligence in Science Fiction: 10 Essential Facts

Focusing on AI as a central theme in science fiction, this book outlines ten important facts about how artificial intelligence has been portrayed and its ethical implications. It traces the evolution of AI characters from early literature to modern media. A must-read for fans interested in the intersection of technology and storytelling.

8. Time Travel Tales: Science Fiction's Most Intriguing Facts

This title investigates the concept of time travel, a staple of science fiction, highlighting ten fascinating facts about its treatment in literature and film. It explores the scientific theories and paradoxes behind time travel narratives. Readers will enjoy a blend of science, philosophy, and storytelling.

9. Science Fiction and Society: 10 Facts on Cultural Impact

Examining how science fiction reflects and influences societal changes, this book presents ten key facts about the genre's cultural significance. It discusses themes such as diversity, politics, and ethics in sci-fi works. This book offers a thoughtful look at how fiction shapes and is shaped by the real world.

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10 facts about science fiction: 100 Greatest Cult Films Christopher J. Olson, 2018-04-12 The term "cult film" may be difficult to define, but one thing is certain: A cult film is any movie that has developed a rabid following for one reason or another. From highly influential works of pop art like *Eraserhead* and *Faster, Pussycat! Kill! Kill!* to trash masterpieces such as *Miami Connection* and *Fateful Findings*, thousands of movies have earned recognition as cult classics over the years, and new movies rise to cult status every year. So how do viewers searching for the best or most important cult films decide where to start? In *100 Greatest Cult Films*, Christopher J. Olson highlights the most provocative, intriguing, entertaining, and controversial films produced over the last century. The movies included here have either earned reputations as bona fide cult classics or have in some way impacted our understanding of cult cinema, often transcending traditional notions of "good" and "bad" while featuring memorable characters, unforgettably shocking scenes, and exceptionally quotable dialogue. With detailed arguments for why these films deserve to be considered among the greatest of all time, Olson provides readers fodder for debate and a jumping-off point for future watching. A thought-provoking and accessible look at dozens of cinematic "treasures," this resource includes valuable information on the films, creators, and institutions that have shaped cult cinema. Ultimately, *The 100 Greatest Cult Films* offers readers—from casual cinephiles, film scholars, and avid fans alike—a chance to discover or re-discover some of the most memorable films of all time.

10 facts about science fiction: Analog Science Fact/science Fiction John Wood Campbell (Jr.), 1965

10 facts about science fiction: Sci-Fi Boxed Set: 10 Dystopian Novels & SF Classics Edward Bellamy, 2018-04-27 This utopian sci-fi boxed set comprises 4 novels and 6 stories from one of the genre's pioneers Edward Bellamy, including classics such as *Looking Backward: 2000-1887* and *Equality*. Novels: *Looking Backward: 2000-1887* *Equality* Dr. Heidenhoff's Process Miss Ludington's Sister Short Stories: *The Blindman's World* *The Cold Snap* *A Summer Evening's Dream* *With The Eyes Shut At Pinney's Ranch* *To Whom This May Come*

10 facts about science fiction: The Science of Science Fiction Matthew Brenden Wood, 2017-02-20 Early science fiction imagined a world with space travel, video calls, and worldwide access to information, things we now know as NASA's human spaceflight program, Skype, and the Internet. What next? Could we really bring back the dinosaurs, travel to a distant star, or live on Mars? In *The Science of Science Fiction*, readers ages 12 to 15 explore the science behind classic and modern science fiction stories, including artificial intelligence, androids, and the search for alien life. They learn how cutting edge concepts, including time dilation and genetic manipulation, influence today's fiction. *The Science of Science Fiction* promotes critical thinking skills through inquiry, discovery, research, analysis, and reflection of key scientific ideas and concepts made popular by many titles in science fiction. Each chapter features informative sidebars and video and website links for an in-depth look at key topics. Science-minded experiments include a simple demonstration of artificial gravity using a bucket of water and calculating the speed of light using chocolate in a microwave. This variety of resources ensures the material is accessible to students with diverse learning styles.

10 facts about science fiction: The Rise and Fall of American Science Fiction, from the 1920s to the 1960s Gary Westfahl, 2019-10-14 By examining important aspects of science fiction in the twentieth century, this book explains how the genre evolved to its current state. Close critical attention is given to topics including the art that has accompanied science fiction, the subgenres of space opera and hard science fiction, the rise of SF anthologies, and the burgeoning impact of the marketplace on authors. Included are in-depth studies of key texts that contributed to science fiction's growth, including Philip Francis Nowlan's first Buck Rogers story, the first published stories of A. E. van Vogt, and the early juveniles of Isaac Asimov, Arthur C. Clarke and Robert Heinlein.

10 facts about science fiction: Analog Science Fiction & Fact , 2004

10 facts about science fiction: From Hyperspace to Hypertext Christopher Leslie, 2023-09-25 This book illuminates how science fiction studies can support diversity, equity, and inclusion in science and engineering. Shortly before science fiction got its name, a new paradigm connected whiteness and masculinity to the advancement of civilization. In order to show how science fiction authors supported the social construction of these gender and racial norms – and also challenged them – this study analyzes the impact of three major editors and the authors in their orbits: Hugo Gernsback; John W. Campbell, Jr.; and Judith Merril. Supported by a fresh look at archival sources and the author's experience teaching Science and Technology Studies at universities on three continents, this study demonstrates the interconnections among discourses of imperialism, masculinity, and innovation. Readers gain insights into fighting prejudice, the importance of the community of authors and readers, and ideas about how to challenge racism, sexism, and xenophobia in new creative work. This stimulating book demonstrates how education in science, technology, engineering, and mathematics (STEM) can be enhanced by adding the liberal arts, such as historical and literary studies, to create STEAM.

10 facts about science fiction: The Ultimate Book of Top Ten Lists Jami Frater, 2009-11-03 A collection of obscure facts, impressive achievements, despicable crimes, bizarre records, unforgettable films and more from the authors of listverse.com. Discover bizarre facts, amazing trivia, astonishing mysteries, natural wonders, little-known people, useful tips and much more in this mammoth bathroom reader. From crime, movies and music to science, history and literature, this book offers an incredible array of intriguing top-ten lists, including: • Urban Legends—Debunked • Influential People Who Never Lived • Ancient Methods of Execution • Poisonous Foods We Love to Eat • Inventions of the Middle Ages • Gruesome Fairytale Origins • Secret Societies • Amazing Film Swordfights • Bizarre Animal Mating Rituals • Misconceptions About Evolution • Tips for Frugal Living • Fascinating Graveyards You Must See

10 facts about science fiction: The Fantastic Other Brett Cooke, George E. Slusser, Jaume Marti-Olivella, 2022-06-08 The Fantastic Other is a carefully assembled collection of essays on the increasingly significant question of alterity in modern fantasy, the ways in which the understanding and construction of the Other shapes both our art and our imagination. The collection takes a unique perspective, seeing alterity not merely as a social issue but as a biological one. Our fifteen essays cover the problems posed by the Other, which, after all, go well beyond the bounds of any single critical perspective. With this in mind, we have selected studies to show how insights from deconstruction, Marxism, feminism, and Freudian, Jungian and evolutionary psychology help us understand an issue so central to the act of reading.

10 facts about science fiction: Horror in Space Michele Brittany, 2017-10-27 In sharp contrast to many 1960s science fiction films, with idealized views of space exploration, Ridley Scott's *Alien* (1979) terrified audiences, depicting a harrowing and doomed deep-space mission. The *Alien* films launched a new generation of horror set in the great unknown, inspiring filmmakers to take Earth-bound franchises like *Leprechaun* and *Friday the 13th* into space. This collection of new essays examines the space horror subgenre, with a focus on such films as Paul W.S. Anderson's *Event Horizon*, Duncan Jones' *Moon*, Mario Bava's *Planet of the Vampires* and John Carpenter's *Ghosts of Mars*. Contributors discuss how filmmakers explored the concepts of the final girl/survivor, the uncanny valley, the isolationism of space travel, religion and supernatural phenomena.

10 facts about science fiction: *Smokin' Rockets* Patrick Lucanio, Gary Coville, 2002-06-25

Science and technology had a significant influence on American culture and thought in the years immediately following World War II. The new wonders of science and the threat of the Soviet Union as a powerful new enemy made science fiction a popular genre in radio, television, and film. Mutant creatures spawned by radioactive energy and intergalactic dictators unleashing horrific weapons upon Earth were characteristic of science fiction at the time and served as warnings to the very real dangers posed by the atomic age. This work examines science and science fiction in American culture beginning in the year World War II ended and going to 1962, the year of John Glenn's orbital flight and the Cuban Missile Crisis. The radio work of Arch Oboler and the significance of his *Rocket from Manhattan*, which aired only one month after the dropping of the first atomic bomb and asked serious questions about the use of atomic energy, are examined. Other topics are the conflict between the free world and the Communist world in the context of science fiction plot lines, the dangers of science as shown in films like *Godzilla*, *Them!*, *The Day the Earth Stood Still*, and radio and television programs, the flying saucer phenomenon and the treatment of such stories in the media (with special attention given to the 1956 documentary *UFO*), the changing and more positive depictions of scientists, television programs like *Flash Gordon* and *Space Patrol*, the shift in the balance of world power due to the successful launching of *Sputnik I* by the Russians in 1957, the end of the world theme in science fiction, and the American journey into space.

10 facts about science fiction: *DIY Project Based Learning for ELA and History* Heather Wolpert-Gawron, 2015-07-30 Are you interested in using Project Based Learning to revamp your lessons, but aren't sure how to get started? In *DIY Project Based Learning in ELA and History*, award-winning teacher and Edutopia blogger Heather Wolpert-Gawron makes it fun and easy! Project Based Learning encourages students and teachers alike to abandon their dusty textbooks, and instead embrace a form of curriculum design focused on student engagement, innovation, and creative problem-solving. A leading name in this field, Heather Wolpert-Gawron shares some of her most popular units for ELA and Social Studies in this exciting new collection. This book is an essential resource for teachers looking to: Create their own Project Based Learning units. Engage student in their education by grounding lessons in real-world problems and encouraging them to develop creative solutions. Incorporate role-playing into everyday learning. Develop real-world lessons to get students to understand the life-long relevance of what they are learning. Assess multiple skills and subject areas in an integrated way. Collaborate with teachers across subject areas. Test authentic skills and set authentic goals for their students to grow as individuals. Part I of the book features six full units, complete with student samples, targeted rubrics, a checklist to keep students on track, and even Homework Hints. Part II is a mix-and-match section of tools you can use to create your own PBL-aligned lessons. The tools are available as eResources on our website, <http://www.routledge.com/books/details/9781138891623>, so you can print and use them in your classroom immediately.

10 facts about science fiction: *Children's Writer's & Illustrator's Market 2017* Chuck Sambuchino, 2016-10-19 The most trusted guide to the world of children's publishing! If you write or illustrate for young readers with the hope of getting published, *Children's Writer's & Illustrator's Market 2017* is the trusted resource you need. Now in its 29th edition, CWIM is the definitive publishing guide for anyone who seeks to write or illustrate for kids and young adults. Inside you'll find more than 500 listings for children's books markets (publishers, literary agents, magazines, contests, and more), including a point of contact, how to properly submit your work, and what categories each market accepts. CWIM also features: • Interviews with accomplished authors and illustrators, such as Victoria Aveyard (*Red Queen*), Rainbow Rowell (*Eleanor & Park*), Judy Schachner (the *Skippyjon Jones* series), and more. • Valuable advice from debut authors and illustrators who explain their personal paths to success and publication. • Informative articles on how to be your own agent, craft a great query letter, avoid picture book pitfalls, discover new online publishing opportunities, and much more. • A one-year subscription to the children's publishing content on WritersMarket.com Includes exclusive access to the new webinar *Breaking Into Kidlit*:

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10 facts about science fiction: Joss Whedon's Big Damn Movie Frederick Blichert, 2018-03-26 When Joss Whedon's television show *Firefly* (2002-2003) was cancelled, devoted fans cried foul and demanded more--which led to the 2005 feature film *Serenity*. Both the series and the film were celebrated for their melding of science fiction and western iconography, dystopian settings, underdog storylines, and clever fast-paced dialogue. *Firefly* has garnered a great deal of scholarly attention--less so, *Serenity*. This collection of new essays, the first focusing exclusively on the film, examines its depictions of race, ableism, social engineering and systems of power, and its status as a crime film, among other topics.

10 facts about science fiction: How Literary Worlds Are Shaped Bo Pettersson, 2016-09-12 Literary studies still lack an extensive comparative analysis of different kinds of literature, including ancient and non-Western. *How Literary Worlds Are Shaped. A Comparative Poetics of Literary Imagination* aims to provide such a study. Literature, it claims, is based on individual and shared human imagination, which creates literary worlds that blend the real and the fantastic, mimesis and genre, often modulated by different kinds of unreliability. The main building blocks of literary worlds are their oral, visual and written modes and three themes: challenge, perception and relation. They

are blended and inflected in different ways by combinations of narratives and figures, indirection, thwarted aspirations, meta-usages, hypothetical action as well as hierarchies and blends of genres and text types. Moreover, literary worlds are not only constructed by humans but also shape their lives and reinforce their sense of wonder. Finally, ten reasons are given in order to show how this comparative view can be of use in literary studies. In sum, *How Literary Worlds Are Shaped* is the first study to present a wide-ranging and detailed comparative account of the makings of literary worlds.

10 facts about science fiction: Dark Light Linda Simon, 2004 From the invention of the telegraph to the discovery of X rays, Simon has created a revealing portrait of an anxious age when Americans welcomed electricity into their bodies even as they kept it from their homes.

10 facts about science fiction: LIFE , 1966-10-14 LIFE Magazine is the treasured photographic magazine that chronicled the 20th Century. It now lives on at LIFE.com, the largest, most amazing collection of professional photography on the internet. Users can browse, search and view photos of today's people and events. They have free access to share, print and post images for personal use.

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